



**SIGGRAPH 2022**

**VANCOUVER+ 8-11 AUG**

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MONDAY, AUGUST 8



**MONITOR 1**

8:00AM

Sex and Gender in the  
Computer Graphics  
Research Literature

**MONITOR 2**

8:00AM

Visual Effects  
Pedagogy:  
Anti-racism as both  
visible and invisible  
attributes

**MONITOR 3**

8:00AM

The Use of CG  
in Japanese  
Animation

**MONITOR 4**

8:00 – 8:45AM

Frontiers Talks

**MONITOR 1**

9:00 – 10:30AM

TALKS  
Virtual Production

**MONITOR 2**

9:00AM – 12:00PM

COURSES  
An Interactive  
Introduction to  
Computer Graphics  
Techniques Using  
WebGL



**MONITOR 4**

8:45 – 9:00AM

Roving Reporter  
Daily Preview

**MONITOR 1**

10:45AM

A Minimalist Social  
Robot Platform for  
Promoting Positive  
Behavior Change  
Among Children



**MONITOR 4**

9:00 – 10:15AM

Opening Remarks/  
Featured Speaker  
Sougwen Chung  
Seeing Double -  
Bridging Dualities with  
Relational Intelligence





**MONITOR 1**

11:30AM

Character Articulation  
through Profile Curves



**MONITOR 3**

11:15AM – 12:15PM

Production Session #1  
The VFX of Dune:  
Bringing an Iconic  
Story to Life

**MONITOR 4**

10:15 – 10:45AM

Roving Reporter

**MONITOR 1**

12:30PM

OSL Shaders in  
RenderMan

**MONITOR 2**

12:15PM

Building the  
Open Metaverse  
Part 1 and 2

**MONITOR 3**

12:30PM

Differentiable  
Cameras and Displays

**MONITOR 4**

10:45AM – 12:15PM

PANELS  
Privacy, Safety and  
Wellbeing: Solutions for  
the Metaverse

**MONITOR 1**

2:15 – 5:15PM

COURSES  
Rapid Prototyping of  
XR Experiences

**MONITOR 2**

2:15PM

R2E2: Low-latency  
Path Tracing of  
Terabyte-scale Scenes  
Using Thousands of  
Cloud CPUs



**MONITOR 4**

12:15 – 2:15PM

Roving Reporter





MONITOR 2

3:15PM

Image Features  
Influence Reaction  
Time: A Learned  
Probabilistic  
Perceptual Model for  
Saccade Latency

MONITOR 3

3:30PM

Neural Jacobian Fields

MONITOR 4

2:15 – 3:15PM

Featured Speaker  
Pat/Ed –  
Turing Award



MONITOR 2

4:00 –5:30PM

TALKS  
Surface Rendering  
and Lighting

MONITOR 3

4:00PM

Instant Neural  
Graphics  
Primitives with a  
Multiresolution  
Hash Encoding

MONITOR 4

3:15 - 4:00PM

*Joining a portion of session  
Already in Progress*

COURSES  
(2:15-5:15 session)  
Rapid Prototyping of  
XR Experiences

MONITOR 1

5:30PM

Onward!  
Creative Careers  
in Animation,  
Computer Graphics,  
and Interactive  
Techniques

MONITOR 2

5:45PM

The Champion: Neural  
Render  
Case Study

MONITOR 3

4:30PM

CLIPasso:  
Semantically-Aware  
Abstract Object Sketching

MONITOR 4

4:00 – 5:00PM

Production Session #2  
We Don't Talk About  
Bruno - An Encanto  
Musical Sequence  
Unveiled  
(Walt Disney  
Animation Studios)





MONITOR 2  
6:45PM  
A Fast Solution for  
Cubic and Higher-  
Order Polynomials

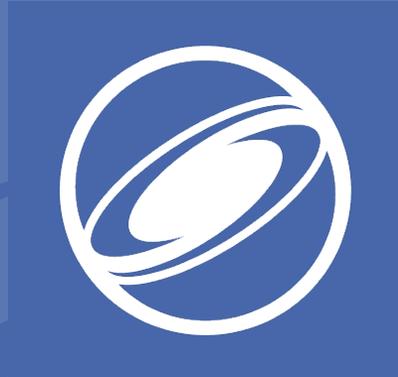
MONITOR 3  
5:15PM  
How We  
Reconstructed the  
Neighborhood  
Destroyed by  
the Tulsa Race  
Massacre

MONITOR 4  
5:30PM  
Differentiable  
Cameras and Displays

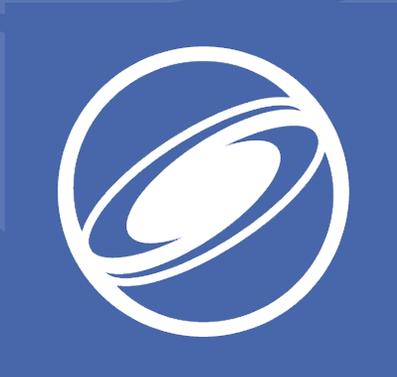
MONITOR 1  
7:00PM  
Lightyear:  
Beyond the Infinite

MONITOR 2  
7:30PM  
Modular Scene  
Filtering via the Pixar  
Hydra 2.0 Architecture

MONITOR 3  
6:30 – 8:45PM  
Electronic Theater



MONITOR 2  
8:15PM  
Building an Illustrated  
World in The Bad Guys





**SIGGRAPH 2022**

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TUESDAY, AUGUST 9



MONITOR 1

8:00AM

Holographic  
Sign Language  
Interpreters

MONITOR 2

8:00AM

A Fast Solution for  
Cubic and Higher-  
Order Polynomials

MONITOR 3

8:00AM

A Minimalist Social  
Robot Platform for  
Promoting Positive  
Behavior Change  
Among Children

MONITOR 4

8:00 – 8:45AM

Frontiers Talks

MONITOR 1

8:30AM

Below Victory:  
Subsurface Radar  
Advances for Creative  
Digital Heritage



MONITOR 3

8:45AM

R2E2: Low-latency  
Path Tracing of  
Terabyte-scale Scenes  
Using Thousands of  
Cloud CPUs

MONITOR 4

8:45 – 9:00AM

Roving Reporter  
Daily Preview

MONITOR 1

9:00 – 10:30AM

TALKS  
Engaging FX &  
Visualization

MONITOR 2

9:00 – 10:30AM

Experience  
Presentation  
Convergence  
Chair: Yoon Chung  
Han (*tentative*)

MONITOR 3

9:15AM

Image Features  
Influence Reaction  
Time: A Learned  
Probabilistic  
Perceptual Model for  
Saccade Latency

MONITOR 4

9:00 – 10:00AM

Featured Speaker  
Sarah Bond





MONITOR 3

9:45AM

Traditional African Dances Preservation Using Deep Learning Techniques



MONITOR 3

10:15AM

Three Stage Drawing Transfer

MONITOR 4

10:15 – 10:45AM

Roving Reporter

MONITOR 1

10:45AM – 12:15PM

TALKS  
Pipeline Potpourri

MONITOR 2

10:45AM – 12:15PM

DEI  
Accelerate Talent and Cultivate Diversity by a Global Mentorship Program

MONITOR 3

10:45AM

Dissecting My Data Body: How to Know Thyself as a Virtual Reality in the Digital Age

MONITOR 4

10:45AM – 12:15PM

COURSES  
(Natasha) Advances in Real-Time Rendering in Games (Live In Person Part I)





**MONITOR 2**  
12:30PM  
Sex and Gender in the  
Computer Graphics  
Research Literature

**MONITOR 3**  
11:15AM  
In Search of the Plastic  
Image:  
a Media Archaeology  
of Scan Processing

**MONITOR 4**  
12:15 – 2:15PM  
Roving Reporter

**MONITOR 1**  
12:30PM  
In Search of the  
Plastic Image:  
a Media Archaeology  
of Scan Processing



**MONITOR 3**  
11:45AM  
Below Victory:  
Subsurface Radar  
Advances for Creative  
Digital Heritage



**MONITOR 1**  
1:00PM  
The Champion: Neural  
Render  
Case Study

**MONITOR 2**  
1:15PM  
Visual Effects  
Pedagogy:  
Anti-racism as both  
visible and invisible  
attributes

**MONITOR 3**  
12:30PM  
OSL Shaders in  
RenderMan





**MONITOR 1**

2:15 – 5:15PM

**COURSES**

Dynamic Deformables:  
Implementation and  
Production  
Practicalities  
(Now With Code!)

**MONITOR 2**

2:15 – 3:45PM

Experience  
Presentation  
Emerging  
Technologies

**MONITOR 3**

2:15PM

Holographic  
Sign Language  
Interpreters

**MONITOR 4**

2:15 – 3:15PM

Production Session  
#3 - Netflix & Sony  
Pictures Imageworks  
Presents:  
"The Sea Beast"  
(Netflix & Sony)



**MONITOR 3**

2:45PM

Three Stage  
Drawing Transfer

**MONITOR 4**

3:15 – 5:00 PM

Roving Reporter



**MONITOR 3**

3:45PM

Onward!  
Creative Careers  
in Animation,  
Computer Graphics,  
and Interactive  
Techniques





**MONITOR 1**

5:30PM

Lightyear:  
Beyond the Infinite

**MONITOR 2**

4:00 – 5:45PM

TALKS  
Face Capture and  
Acquisition

**MONITOR 3**

5:15PM

The Champion:  
Neural Render  
Case Study

**MONITOR 4**

5:15PM

Building the  
Open Metaverse  
Part 1 and 2



**MONITOR 2**

6:00PM

Modular Scene  
Filtering via the Pixar  
Hydra 2.0 Architecture



**MONITOR 3**

6:30 – 8:45PM

Electronic Theater





MONITOR 1

7:00PM

Building the  
Open Metaverse  
Part 1 and 2

MONITOR 2

7:15PM

Traditional African  
Dances Preservation  
Using Deep Learning  
Techniques

MONITOR 3

MONITOR 4

7:00PM

OSL Shaders in  
RenderMan



MONITOR 2

7:45PM

Character Articulation  
through Profile Curves





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WEDNESDAY, AUGUST 10



**MONITOR 1**

8:00AM

CLIPasso:  
Semantically-  
Aware Abstract  
Object Sketching

**MONITOR 2**

8:00 – 8:45AM

Frontiers Talks

**MONITOR 3**

8:00AM

R2E2: Low-latency  
Path Tracing of  
Terabyte-scale Scenes  
Using Thousands of  
Cloud CPUs

**MONITOR 4**

8:00AM

Sex and Gender in the  
Computer Graphics  
Research Literature

**MONITOR 1**

8:30AM

Instant Neural  
Graphics Primitives  
with a Multiresolution  
Hash Encoding

**MONITOR 2**

9:00 – 10:30AM

Award Talks

**MONITOR 3**

8:30AM

Holographic  
Sign Language  
Interpreters

**MONITOR 4**

8:45 - 9:00AM

Roving Reporter  
Daily Preview

**MONITOR 1**

9:00AM – 12:00PM

**COURSES**  
The Open Metaverse  
Part 1



**MONITOR 3**

9:00AM

Image Features  
Influence Reaction  
Time: A Learned  
Probabilistic  
Perceptual Model for  
Saccade Latency

**MONITOR 4**

9:00 - 10:00AM

Sponsored Exhibitor  
Featured Speakers





MONITOR 1

12:15PM

OSL Shaders in  
RenderMan

MONITOR 2

10:45AM – 12:15PM

TALKS  
Applying Intelligence:  
AI and ML

MONITOR 3

9:30AM

Lightyear:  
Beyond the Infinite

MONITOR 4

10:00AM – 12:00PM

*Joining session  
in progress*

COURSES  
the Open Metaverse  
Part 1



MONITOR 2

12:30PM

The Champion:  
Neural Render  
Case Study

MONITOR 3

11:15AM – 12:15PM

Production Session #4  
Wētā FX Presents  
The Batman  
(Wētā FX)



MONITOR 3

12:30PM

Building the  
Open Metaverse  
Part 1 and 2

MONITOR 4

12:30 – 2:15PM

Roving Reporter





**MONITOR 1**

2:15 – 5:00PM

**COURSES**

The Open Metaverse  
Part 2

**MONITOR 2**

2:15 – 5:15PM

Experience  
Presentation  
Immersive Pavilion

**MONITOR 3**

2:30PM

Below Victory:  
Subsurface Radar  
Advances for Creative  
Digital Heritage

**MONITOR 4**

2:15– 3:15PM

Sponsored Exhibitor  
Featured Speakers



**MONITOR 2**

3:30PM

The Use of CG in  
Japanese Animation

**MONITOR 3**

3:00PM

Building an Illustrated  
World in The Bad Guys

**MONITOR 4**

3:15 – 5:00PM

Roving Reporter

**MONITOR 1**

5:15PM

Onward! Creative  
Careers in Animation,  
Computer Graphics,  
and Interactive  
Techniques



**MONITOR 3**

3:45PM

A Minimalist Social  
Robot Platform for  
Promoting Positive  
Behavior Change  
Among Children





MONITOR 3  
4:30PM  
Character Articulation  
through Profile Curves



MONITOR 3  
5:00PM  
Neural Jacobian Fields

MONITOR 4  
5:00 – 6:45PM  
Real-Time Live!



MONITOR 3  
5:30PM  
Traditional  
African Dances  
Preservation  
Using Deep  
Learning Techniques





**MONITOR 3**

**6:00PM**

Dissecting My Data  
Body: How to Know  
Thyself as a  
Virtual Reality in the  
Digital Age





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THURSDAY, AUGUST 11



**MONITOR 1**

8:00AM

In Search of the Plastic Image: a Media Archaeology of Scan Processing

**MONITOR 2**

8:00AM

Image Features Influence Reaction Time: A Learned Probabilistic Perceptual Model for Saccade Latency

**MONITOR 3**

8:00AM

R2E2: Low-latency Path Tracing of Terabyte-scale Scenes Using Thousands of Cloud CPUs

**MONITOR 4**

8:00 – 8:45AM

Frontiers Talks

**MONITOR 1**

8:30AM

Instant Neural Graphics Primitives with a Multiresolution Hash Encoding

**MONITOR 2**

8:30AM

CLIPasso: Semantically-Aware Abstract Object Sketching

**MONITOR 3**

8:30AM

Holographic Sign Language Interpreters

**MONITOR 4**

8:45 - 9:00AM

Roving Reporter Daily Preview

**MONITOR 1**

9:00 – 10:30AM

Real-Time Live! Contributor Panel

**MONITOR 2**

9:00AM – 12:00PM

COURSES  
Computational Design of Robots

**MONITOR 3**

9:00AM

Below Victory: Subsurface Radar Advances for Creative Digital Heritage

**MONITOR 4**

9:00 – 10:00AM

Sponsored Exhibitor  
Featured Speakers  
James Knight  
The Collision of Technology and Art





MONITOR 1

10:45AM – 12:15PM  
TALKS  
LookDev and  
Procedural Patchwork



MONITOR 3

10:15AM  
Visual Effects  
Pedagogy:  
Anti-racism as both  
visible and invisible  
attributes

MONITOR 4

10:00 – 11:00AM  
Roving Reporter

MONITOR 1

12:30PM  
Lightyear:  
Beyond the Infinite

MONITOR 2

12:15PM  
Three Stage  
Drawing Transfer

MONITOR 3

11:00AM  
Traditional  
African Dances  
Preservation Using  
Deep Learning  
Techniques

MONITOR 4

11:00AM – 12:00PM  
Production Session #5  
Filmmaking Fever  
Dream: Crafting  
"Turning Red"  
(Pixar Animation  
Studio)



MONITOR 2

12:45PM  
The Champion:  
Neural Render  
Case Study

MONITOR 3

11:30AM  
Neural Jacobian Fields

MONITOR 4

12:00 – 2:15PM  
Roving Reporter  
Final Content Block





MONITOR 3

12:15PM

CLIPasso:  
Semantically-Aware  
Abstract Object  
Sketching



MONITOR 1

2:15 - 5:15PM

Natasha  
Advances in  
Real-Time Rendering in  
Games  
*(Live In Person  
Part II)*

MONITOR 2

2:00PM

Visual Effects  
Pedagogy:  
Anti-racism as both  
visible and invisible  
attributes

MONITOR 3

12:45PM

Differentiable  
Cameras and Displays

MONITOR 4

2:15 – 3:45PM

Featured Speaker:  
Ime Archibong &  
Closing Session



MONITOR 2

2:45PM

How We  
Reconstructed the  
Neighborhood  
Destroyed by  
the Tulsa Race  
Massacre





MONITOR 3  
3:45PM  
Sex and Gender in the  
Computer Graphics  
Research Literature



MONITOR 2  
4:00 – 5:30PM  
TALKS  
Simulation Sampler



MONITOR 4  
4:00PM  
Modular Scene  
Filtering via the Pixar  
Hydra 2.0 Architecture



MONITOR 3  
4:30PM  
A Fast Solution for  
Cubic and Higher-  
Order Polynomials

MONITOR 4  
4:45PM  
Dissecting My Data  
Body: How to Know  
Thyself as a Virtual  
Reality in the  
Digital Age

